

## **VIRTUAL AND AUGMENTED REALITY** FOR INDUSTRIAL USE

VIDEO LINK TINY.CC/3KH2QY



## **VIRTUAL REALITY** FOR PROFESSIONAL TRAINING

### LOWER TRAINING COSTS

No need to build physical training facility with expensive equipment, that can be broken. Use the same space for different training scenarios.

#### MULTI-USER SIMULATIONS

Simulate complex tasks with many users involved. No proper work is done without a team.

### EASY SETUP, EASY USE, EASY MOVE

The equipment and software can be used with minimum technical skills and can be easily moved in any location.

#### **EXAMINATION SYSTEM**

You can use this software for examination purposes.

# FULL IMMERSION INTO VIRTUAL SIMULATION

Virtual reality can fully immerse a person into the virtual world, that will be perceived as a real one. All the actions, including hands and body movements, are precisely tracked and visualized.

### NO RISKS TO REAL EQUIPMENT AND HEALTH

Make as much mistakes as needed without any consequences.

# NO LIMITS TO SIMULATION SCENARIOS

Simulate disasters, any working conditions, random events and many more.



## DIRECTIONS



PRODUCTION AND PROCESSING ENTERPRISES DIL AND GAS SECTOR MINING AND METALLURGICAI SECTOR SPECIAL SERVICES

### LEARNING OPTIONS



WORKING WITH EQUIPMENT SAFETY TRAININGS EMERGENCIES AND STRESS-TESTS EXAMINING COMPLEX TECHNOLOGICAL PROCESSES

## AUGMENTED REALITY HELMETS

### THE VIRTUAL OBJECTS ARE APPLIED INTO THE REAL WORLD

Uses transparent screens that does not obstruct vision

WORKS ON SITE AND IN THE FIELD Provides safety and tools for indoor and outdoor work

# REAL-TIME INFORMATION UPDATES, TIPS AND ACTIONS

Boost productivity and safety with high-end solution

# SUPERVISE EMPLOYEES AND GIVE THEM INSTRUCTIONS

Senior engineers can watch how the workers are doing and give them instructions using AR technology

# MANAGE TEAMWORK IN A WHOLE NEW LEVEL

Communicate and collaborate using AR technologies and built-in cameras



## • FEATURES



technologies

game development.

started working with VR technologies

